PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN TYPE OR SMALL ENTITY (Column. 1) (Column 2) TOTAL CLAIMS RATE RATE FEE FEE OR BASIC FEE BASIC FEE 375.00 750.00 FOR NUMBER FILED NUMBER EXTRA TOTAL CHARGEABLE CLAIMS minus 20= X\$18= 30.6 X\$ 9= OR minus 3 = INDEPENDENT CLAIMS 168 X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE PREVIOUSLY AMENDMENT AFTER EXTRA FEE FEE **AMENDMENT** PAID FOR X\$18= Minus Total X\$ 9= OR Independent Minus X84= X42=OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140 =OR TOTAL OR ADDIT. FEE ADDIT. FEE 2.6.06 (Column 1 (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONA RATE RATE PRÉVIOUSLY AFTER EXTRA AMENDMENT FEE FEE PAID FOR **AMENDMENT** Total Minus X\$ 9= X\$18= OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= 16,21,26,32 +140= OR TOTAL TOTAL ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3)

MENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	•	Minus	**	=
	Independent	•	Minus	***	=
V	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1:

OR

OR

OR

OR

ADDI-

TIONAL

FEE

RATE

X\$ 9=

X42=

+140=

ADDIT. FEE

TOTAL

ADDI-

TIONAL

FEE

RATE

X\$18=

X84=

+280=

ADDIT, FEE

TOTAL

Application or Docket Number

[&]quot;If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."